



Park Hill School District

Building Successful Futures • Each Student • Every Day

Summer School: 3rd Grade Passion Project Curriculum

Scope and Sequence:

Timeframe	Unit	Instructional Topics
12 Days	Summer School 3rd Grade Passion Project	Topic 1: Brainstorming Topic 2: Passion Project Approval Topic 3: Research & Learning Topic 4: Creation Topic 5: Sharing & Reflection

Summer School 3rd Grade Passion Project

Subject: Passion Project

Grade: 3rd Summer School

Name of Unit: Passion Project

Length of Unit: 12 Days

Overview of Unit: The Park Hill Passion Project will be a rich opportunity for students to delve into research and learning of their own passion. Through the unit, students will go through a process to brainstorm, research, collaborate, create, and share their learning. Projects must include a “Stretch”-something the student has never done or learned about before.

Resources For the Unit:

A Google Site has been created to house all of the necessary resources for this unit. That can be accessed by clicking [here](#).

Priority Standards for unit:

- 4.R.3.A.e: Read, infer, and draw conclusions to compare and contrast the most important points and key details presented in texts on the same topic
- 3.W.3.A.e: Apply research process to determine the accuracy and relevance of the information related to a selected questions
- 3.W.3.A.f: Apply research process to take simple notes in own words and sort evidence into provided categories or organizer
- 3.W.3.A.d: Apply research process to locate information in reference texts, electronic resources, interviews, or visual sources and literary and informational texts
- **ISTE Standard Empowered Learner:** Students leverage technology to take an active role in choosing, achieving and demonstrating competency in their learning goals informed by the learning sciences.
- **ISTE Standard Creative Communicator:** Students communicate clearly and express themselves creatively for a variety of purposes using the platforms, tools, styles, formats and digital media appropriate to their goals.
- **ISTE Standard Knowledge Constructor:** Students digital curate a variety of resources using digital tools to construct knowledge, produce creative artifacts and make meaningful learning experiences for themselves and others.
- **ISTE Standard Digital Citizen:** Students recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world and they act and model in ways that are safe, legal and ethical.

Essential Questions:

1. How can I use all that I know about nonfiction reading, and writing to learn, in order to research a given topic?
2. How can I leverage technology safely to research and communicate my learning?

Enduring Understanding/Big Ideas:

1. I can read information to determine what is most important.
2. I can organize information to generate a big idea.
3. I can use keywords to locate specific information.
4. I can share my learning in a way that enhances understanding for others.

Topic 1: Brainstorming

Engaging Experience 1

Title: Intro

Suggested Length of Time: 1 day

Detailed Description/Instructions:

Teacher introduces the Passion Project using the following items from the Passion Project website:

- Kid President Video - “Pep Talk”
- Haiku deck slideshow - “Welcome to the Passion Project”
- Explain the process to students
- Q&A, students ask questions (some will be very confused by all of this freedom)
- Next Steps- students are asked to “think” about their passions until next time

Bloom’s Level: Analyze

Webb’s DOK: 2

Engaging Experience 2

Title: Brainstorming

Suggested Length of Time: 1 day

Detailed Description/Instructions:

Teacher helps students find their passion and generate ideas:

- Teacher models using the generating ideas worksheet and how to narrow down a topic
- Students then complete the worksheet independently

Bloom’s Level:

Webb’s DOK: 2

Topic 2: Passion Project Approval

Engaging Experience 1

Title: Project Approval Process and Generating Questions

Suggested Length of Time: 1 day

Detailed Description/Instructions:

Students will be deciding on a topic and develop an inquiry question (a question that can't just be "Googled").

- Teacher models using the Topic Approval worksheet and how to narrow down a topic
- Students complete the Topic Approval worksheet independently
- Teacher then models "Quality Feedback" with a student
- Students work with a partner to Peer Review Topic Approval Worksheet
- Teacher conferences with students about their topic - Teacher makes final approval

Bloom's Level: Analyze

Webb's DOK: 2

Topic 3: Research & Learning

Engaging Experience 1

Title: Intro to Student Research and Notetaking

Suggested Length of Time: 1 Day

Standards Addressed

Priority:

- 3.R.3.A.e: Read, infer, and draw conclusions to compare and contrast the most important points and key details presented in texts on the same topic
- 3.W.3.A.e: Apply research process to determine the accuracy and relevance of the information related to a selected questions
- 3.W.3.A.f: Apply research process to take simple notes in own words and sort evidence into provided categories or organizer
- 3.W.3.A.d: Apply research process to locate information in reference texts, electronic resources, interviews, or visual sources and literary and informational texts
- **ISTE Standard Empowered Learner:** Students leverage technology to take an active role in choosing, achieving and demonstrating competency in their learning goals informed by the learning sciences.
- **ISTE Standard Knowledge Constructor:** Students digital curate a variety of resources using digital tools to construct knowledge, produce creative artifacts and make meaningful learning experiences for themselves and others.
- **ISTE Standard Digital Citizen:** Students recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world and they act and model in ways that are safe, legal and ethical.

Detailed Description/Instructions: In topic 3, the teacher will model researching and taking notes in a variety of ways to answer the questions they posed on the Topic Approval Worksheet. Ultimately students will decide how they would like to research and take the notes to achieve their goal. Teachers may want to model using Google Docs, a Padlet Board, Notecards, Cornell Notes, Google Keep etc. to show how to organize notes. Teachers can use (and share with students) links from the Passion Project website to help students research.

- Teacher models using websites, books, etc. to research to find answers to the questions they developed on the Topic Approval Worksheet. Teachers will need to model quality research strategies along with being a good Digital Citizen
- Teacher models taking notes using Google Docs, a Padlet Board, Notecards, Cornell Notes, Google Keep etc.
- Students begin researching and taking notes on their Passion Project Topic

Bloom's Level: Analyze

Webb's DOK: 2

Engaging Experience

Title: Student Research and Notetaking

Suggested Length of Time: 2-3 Days

Standards Addressed

Priority:

- 3.R.3.A.e: Read, infer, and draw conclusions to compare and contrast the most important points and key details presented in texts on the same topic
- 3.W.3.A.e: Apply research process to determine the accuracy and relevance of the informations related to a selected questions
- 3.W.3.A.f: Apply research process to take simple notes in own words and sort evidence into provided categories or organizer
- 3.W.3.A.d: Apply research process to locate information in reference texts, electronic resources, interviews, or visual sources and literary and informational texts
- **ISTE Standard Empowered Learner:** Students leverage technology to take an active role in choosing, achieving and demonstrating competency in their learning goals informed by the learning sciences.
- **ISTE Standard Knowledge Constructor:** Students digital curate a variety of resources using digital tools to construct knowledge, produce creative artifacts and make meaningful learning experiences for themselves and others.
- **ISTE Standard Digital Citizen:** Students recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world and they act and model in ways that are safe, legal and ethical.

Detailed Description/Instructions:

- Students continue to work on researching, gathering data, and notetaking
- Teacher conferences with students to ensure they are on the right track

Topic 4: Creation

Engaging Experience 1

Title: Project Brainstorm

Suggested Length of Time: 1 day

Standards Addressed

Priority:

- **ISTE Standard Creative Communicator:** Students communicate clearly and express themselves creatively for a variety of purposes using the platforms, tools, styles, formats and digital media appropriate to their goals.
- **ISTE Standard Knowledge Constructor:** Students digital curate a variety of resources using digital tools to construct knowledge, produce creative artifacts and make meaningful learning experiences for themselves and others.
- **ISTE Standard Digital Citizen:** Students recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world and they act and model in ways that are safe, legal and ethical.

Detailed Description/Instructions: Teacher will model brainstorming project ideas for students, making sure the project idea makes sense for the researched topic. What artifact can a student create in order to best share out what they have learned? Use the “Creation Tools” sheet in order to gather ideas for artifacts and digital tools that can create those artifacts--students can also create non-digital projects. ** Remember that teachers do not necessarily be an expert on the tool. Teach students to be Empowered Learners and watch tutorial videos and play with the tool to become an expert.

- Students will brainstorm a list of ideas for their projects and presentations (changes can always be made)
- Partner Brainstorm- similar topics if possible and allow students to offer ideas and suggestions for each other, this is where students start to organically collaborate.

Bloom’s Level: Analyze

Webb’s DOK: 2

Engaging Experience 1

Title: Project Creation

Suggested Length of Time: 2-3 days

Standards Addressed

Priority:

- **ISTE Standard Creative Communicator:** Students communicate clearly and express themselves creatively for a variety of purposes using the platforms, tools, styles, formats and digital media appropriate to their goals.
- **ISTE Standard Knowledge Constructor:** Students digital curate a variety of resources using digital tools to construct knowledge, produce creative artifacts

and make meaningful learning experiences for themselves and others.

- **ISTE Standard Digital Citizen:** Students recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world and they act and model in ways that are safe, legal and ethical.

Detailed Description/Instructions: Students use this time to create their project, making sure to include all necessary information to help others learn about their topic.

Bloom's Level: Analyze

Webb's DOK: 2

Topic 5: Sharing & Reflection

Engaging Experience 1

Title: Presentations and Sharing of Learning

Suggested Length of Time: 1-2 days

Standards Addressed

Priority:

- **ISTE Standard Creative Communicator:** Students communicate clearly and express themselves creatively for a variety of purposes using the platforms, tools, styles, formats and digital media appropriate to their goals.
- **ISTE Standard Knowledge Constructor:** Students digital curate a variety of resources using digital tools to construct knowledge, produce creative artifacts and make meaningful learning experiences for themselves and others.

Detailed Description/Instructions:

Students will present their passion projects to their class and others. This is up to the teacher how this is done. Students can present one at a time or teachers may choose to have a gallery walk.

Bloom's Level: Analyze

Webb's DOK: 2

Engaging Scenario

Engaging Scenario Students choose a topic of interest to learn and grow in, develop questions to guide their learning and share out their learning by creating an artifact that will teach others about their topic.